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NN_Classifier_for_Artificial_Retina

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// 'NN Classifier for Artificial Retina'

// Code for a NN MLP classifier' (C++)
// Code written by Dr. Mircea G Hulea based on general ideas by HN
Teodorescu
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// Freely available exclusively for educational purposes.
// Use it "as such" on your own responsibility.
// No guarantee, direct or implied, is made.
// Authors have tested the code and believe to include no major error.

// NOTA BENE: the code was used by the authors in research reported in at
// least one paper.

// You can contact the authors by e-mail.
// General references explaining the use:
// "H. N. Teodorescu, M. Hulea - Classifiers for decoding patterns in the
// response of an artificial retina", submitted for evaluation to the
// 11-th International Symposium on Signals, Circuits and Systems, 2013,
// organized at "Gheorghe Asachi" Technical University of Iasi, Romania

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#include <stdio.h>
#include <fstream.h>
#include <conio.h>
#include <stdlib.h>
#include <string.h>
#include <iostream.h>
#include <math.h>
#include <string.h>

float x[10]; //network input
float x_h[15][15]; //auxiliary variables for hidden layers inputs
int p, q, f, wf; //flags
int area_corners, n_areas;
int sig, div_factor;
int recog_patt;
int m_idx, max_it;
int rand_v;
unsigned r_seed;
int r_idx, vector_idx;
float current_int, input_int;
float digital_err;
float min_err;
float eps_2, eps_2_noise;
float dif; //auxiliary variable for computing epsilon^2
float sq_err;
int mat_conf[16][16];
float dig_d_sig[15];
float y_dig[15];
int generated_patt, current_patt;

float min_v[10], max_v[10], sig_limit_up, sig_limit_down;

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int n_random_values;
int input_set, iteration;
int t_sets; // number of training sets
int idx, idx_out; //read/write file indexes
int nofvalues; //nofvalues read from signal file
int i, j, k; // indexes
int maxint = 32768;
int h; //number of hidden layers
int n_i, n, m, o, m_old; // number of neurons on input, hidden and output
layers
char c[100]; //string used for reading numbers from files
float file_data[5][5];
FILE *err_file, *r_file;
FILE *out_file, *w_file, *o_file, *p_file; //weights file pointer
FILE *s_file; //weighted sums file pointer
FILE *stat;
FILE *conf_file, *sqerr_file;

float a;//learning rate
float s[15][15]; //weighted sums
float w[15][15][15]; // weights matrix
float teta, delta, alfa; //neurons threshold
float y[10]; //network outputs
float d[15000]; //network desired output
float e[15][15]; // output error
float err_factor[15][15];
float v[15000];
float y_aux[15000];
float v_n[2000];
float y_k[2000];
float y_k_n[2000];
float ef_signal;
float p_noise;
float avg_signal;
float err_output;
float v_data[15000];
float l[4][16];
float d_aux[15000];

void write_AND_to_file(int n) {
    FILE *and_file_o, *and_file_i;
    and_file_i = fopen("c:\\C_dir\\inputs.txt", "w");
    and_file_o = fopen("c:\\C_dir\\outputs.txt", "w");

    fprintf(and_file_i, "AND function inputs: \n");
    fprintf(and_file_o, "AND function outputs: \n");

    for(i=0; i<2; i++) {
        for(j=0; j<2; j++) {
            fprintf(and_file_i, "%d, %d, \n", i, j);
            fprintf(and_file_o, "%d, \n", i & j);
        }
    }

    fclose(and_file_i);
    fclose(and_file_o);
}

void read_window_limits(int n_psa, int n_w) {
    char c_aux;
    int psa;
    int file_i;
    int xy, n_corners;
    float w;
    float nr;

    p_file = fopen("c:\\C_dir\\clf.txt", "r");
    n_corners = 4;
}

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psa = 0;

for(psa=0; psa<n_psa; psa++) {
    for(i_dx=0; i_dx<10; i_dx++) {
        c[i_dx] = 0;
    }

    c_aux = getc(p_file);
    while(c_aux != 'W' && c_aux != EOF) {
        c_aux = getc(p_file);
    }
}

for(i_dx=0; i_dx<10; i_dx++) {
    c[i_dx] = 0;
}

file_i = 0;
c_aux = getc(p_file);
while(c_aux != ':' && file_i < 5) {
    c[file_i] = c_aux;
    c_aux = getc(p_file);
    file_i++;
}

w = atof(c)-1;
printf("w = %2.1f\n", w + 1);

xy = 0;
c_aux = getc(p_file);
while(c_aux == '-' || c_aux == '\n') {
    c_aux = getc(p_file);
    //printf("%c", c_aux);
}

for(i=0; i < n_w; i++) {
    for(j=0; j < n_corners; j++) {
        for(i_dx=0; i_dx<10; i_dx++) {
            c[i_dx] = 0;
        }

        file_i = 0;
        while(c_aux != ' ' && file_i < 10) {
            c[file_i] = c_aux;
            c_aux = getc(p_file);
            file_i++;
        }

        nr = atof(c);
        //printf("%2.3f ", nr);

        if (i == w) {
            l[xy][psa] = nr;
            printf("%2.3f ", l[xy][psa]);
            xy++;
        }

        while(c_aux == ' ' || c_aux == '\n') {
            c_aux = getc(p_file);
        }
    }
    printf("\n");
}
printf("\n");
}

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    fclose(p_file);
}

void generate_random_values(int n_random, float min_x, float min_y, float
max_x, float max_y) {
    int r_i;
    int r_v;
    float r_v_x, r_v_y;
    float delta_x;
    int temp;

    printf("\n\nArea limits: [%2.1f %2.1f %2.1f %2.1f] values: %d\n",
min_y, max_x, max_y, n_random);

    for (r_i = 0; r_i < n_random; r_i++) {
        r_v = rand();
        r_v_x = min_x + r_v * (max_x - min_x)/maxint;
        r_v = rand();
        r_v_y = min_y + r_v * (max_y - min_y)/maxint;
        printf("(%.2f, %.2f)", r_v_x, r_v_y);
        fprintf(r_file, "%2.1f, %2.1f\n", r_v_x, r_v_y);

    }
}

void random_values_in_areas(int n_psa, int t_sets) {
    int i;
    int d_r;
    int nr;
    int b_int[4];
    int b_idx;

    r_file = fopen("c:\\C_dir\\random_xy.txt", "w");
    o_file = fopen("c:\\C_dir\\targets.txt", "w");

    fprintf(r_file, "Random points in areas:\n");
    fprintf(o_file, "Targets for the classifier:\n");

    for(i = 0; i < o; i++) {
        b_int[i] = 0;
    }

    for(i = 0; i < n_psa; i++) {
        b_idx = 0;
        nr = i;

        generate_random_values(t_sets,
I[0][i], I[1][i], I[2][i], I[3][i]);
        fprintf(r_file, "\n");

        while(nr > 0) {
            d_r = nr % 2;
            b_int[b_idx] = d_r;
            nr = nr / 2;
            b_idx++;
        }
        for (j = o-1; j >= 0; j--) {
            fprintf(o_file, "%d, ", b_int[j]);
        }
        fprintf(o_file, "\n");
    }

    fclose(r_file);
}

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    fclose(o_file);
}

void read_input_outputs(int n, int o, int n_areas, int p) {
    char c_aux;
    int file_i;
    int i_o, c_i;
    int i_reads, n_reads;

    c_aux = getc(o_file);

    printf("%c", c_aux);

    while(c_aux != ':' && c_aux != EOF) {
        //        c_aux = getc(o_file);
        //        printf("%c", c_aux);

        //        printf("ok\n");

        n_reads = (n + o) * p * n_areas;

        i_o = 1;
        for(i_reads=0; i_reads<n_reads; i_reads++) {

            c_aux = getc(o_file);

            while(c_aux == ' ' || c_aux == '|' || c_aux == '\n') {

                c_aux = getc(o_file);
                if (c_aux == '|') {
                    i_o = 0;
                }
                if (c_aux == '\n') {
                    i_o = 1;
                }
            }

            file_i = 0;
            for (c_i = 0; c_i < 10; c_i++) {
                c[c_i] = 0;
            }
            c[file_i] = c_aux;

            //        printf("ok\n");

            while(c_aux != ',' && file_i < 10) {
                c[file_i] = c_aux;
                c_aux = getc(o_file);
                file_i++;

                }
            if (c_aux == EOF) {
                printf("Error reading file\n EndOfFile
reached\n");
            } else {
                if (i_o == 1) {
                    v[idx++] = atof(c);
                }
                if (i_o == 0) {
                    d[idx_out++] = atof(c);
                }
                printf("%s\n ", c);
            }
        }

        fclose(o_file);
}

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void read_file(int n, int p) {
    char c_aux;
    int file_i;
    int c_i;

    c_aux = getc(o_file);
    printf("%c", c_aux);

    while(c_aux != ':' && c_aux != EOF) {
        c_aux = getc(o_file);
        printf("%c", c_aux);
    }

    printf("ok\n");

    for(i=0; i<n; i++) {
        for(j=0; j<p; j++) {
            c_aux = getc(o_file);

            while(c_aux == ' ' || c_aux=='\n') {
                c_aux = getc(o_file);
            }

            file_i = 0;
            for(c_i = 0; c_i < 10; c_i++) {
                c[c_i] = 0;
            }
            c[file_i] = c_aux;
        }

        printf("ok\n");
    }

    while(c_aux!=',' && file_i<10) {
        c[file_i] = c_aux;
        c_aux = getc(o_file);
        file_i++;
    }

    if (c_aux == EOF) {
        printf("Error reading file\n EndOfFile
reached\n");
    } else {
        v_data[idx++] = atof(c);
        printf("%s\n", c);
    }
}

fclose(o_file);
printf("\nNumber of readings: %d\n", idx);
}

void writing_sets_to_file(float v[], float d[]) {
    int in_idx, k, i, j, o_j;

    r_file = fopen("c:\\C_dir\\inputs.txt", "w");
    fprintf(r_file, "training sets - outputs:\n");

    for(i=0; i<t_sets*n; i+=n) {
        for(j=0; j<n_areas; j++) {

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for(in_idx=0; in_idx<n; in_idx++) {
    fprintf(r_file, "%2.1f, ", v[j*t_sets*n + i + in_idx]);
}

o_j = j * o;
fprintf(r_file, "| ");
for(k=0; k<o; k++) {
    fprintf(r_file, "%2.0f, ", d[o_j + k]);
}
fprintf(r_file, "\n");
}
fprintf(r_file, "\n");
fclose(r_file);
}

void read_weights(int k, int n, int m) {
    int file_i;
    char c_aux;
    char c[10];

    c_aux = getc(w_file);
    printf("%c", c_aux);

    while(c_aux != ':' && c_aux != EOF) {
        c_aux = getc(w_file);
        printf("%c", c_aux);
    }

    for(i=0; i<n; i++) {
        for(j=0; j<m; j++) {
            c_aux = getc(w_file);
            while(c_aux == ' ' || c_aux=='\n') {
                c_aux = getc(w_file);
            }
            file_i = 0;
            c[file_i] = c_aux;

            while(c_aux!=',' && file_i<10) {
                c[file_i] = c_aux;
                c_aux = getc(w_file);
                file_i++;
            }
            w[i][j][k] = atof(c);
            printf("%s\n ", c);
        }
    }
}

void input_weights(int k, int n, int m) {
float r;

printf("Layer: %d \n", k);
if (f==2) {
    read_weights(k, n, m);
} else {

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for (i=0; i<n; i++) {
    for(j=0; j<m; j++)
    {
        if(f==1) {
            printf("w[%d][%d]: ", i, j);
            cin >> w[i][j][k]; //input weights
        } else {
            r = rand();
            w[i][j][k]=r/maxint; //random weights
            w[i][j][k]=w[i][j][k];
        }
    }
}
};

void display_weights(int sv, int k, int n, int m) {
    FILE *w_file;
    // write weights to file

    if (sv == 1) {
        w_file = fopen("c:\\C_dir\\w_final.txt", "a");
        fprintf(w_file, "\nlayer %d: \n", k);
        for (i=0; i<n; i++) {
            for(j=0; j<m; j++) {
                fprintf(w_file, "%2.3f, ", w[i][j][k]);
            }
            fprintf(w_file, "\n");
        }
        fclose(w_file);
    } else {
        if (f < 2) {
            if (f == 0) {
                w_file = fopen("c:\\C_dir\\w_random.txt", "a");
            }
            if (f == 1) {
                w_file = fopen("c:\\C_dir\\w_keyb.txt", "a");
            }
            fprintf(w_file, "\nlayer %d: \n");
            for (i=0; i<n; i++) {
                for(j=0; j<m; j++) {
                    fprintf(w_file, "%2.1f, ", w[i][j][k]);
                }
                fprintf(w_file, "\n");
            }
            fclose(w_file);
        }
    }
}

//display weights
printf("Layer: %d\n", k);

for (i=0; i<n; i++) {
    for(j=0; j<m; j++)
    {
        printf("%2.1f ", w[i][j][k]);
    }
    printf("\n");
}

};

void calculate_w_sums_sig(int k, int n, int m) {

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for(j=0; j <m; j++) {
    s[j][k]=0;
    for(i=0; i <n; i++) {
        //weighted sum computation
        s[j][k] = s[j][k] + x_h[i][k]*w[i][j][k];
    }
}

y[j] = 1/(1 + exp(-s[j][k])); // sigmoid function
implementation
}

for(j=0; j <m; j++) {
    x_h[j][k+1] = y[j];
}

};

void calculate_w_sums(int k, int n, int m) {
    for(j=0; j <m; j++) {
        s[j][k]=0;
        for(i=0; i <n; i++) {
            //weighted sum computation
            s[j][k] = s[j][k] + x_h[i][k]*w[i][j][k];
        }
        y[j] = 0;
        if(s[j][k]>=teta) {
            y[j] = 1; //step function implementation
        }
    }
    for(j=0; j <m; j++) {
        x_h[j][k+1] = y[j];
    }
};

void adjust_hidden_weights_sig(int k, int n, int m) {
float delta_w, x_h_sig;
int j_old;
//calculate weighted errors on hidden layers
for (j=0; j <m; j++) {
    err_factor[j][k] = 0;
    for (j_old=0; j_old <m_old; j_old++) {
        err_factor[j][k] = err_factor[j][k] + e[j_old][k + 1] *
w[j][j_old][k + 1];
    }
}
for (j=0; j <m; j++) {
    x_h_sig = x_h[j][k + 1];
    e[j][k] = x_h_sig * (1 - x_h_sig) * err_factor[j][k];
    printf("error factor: %2.6f\n", err_factor[j][k]);
}

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for(i=0; i<n; i++) {
    printf("error delta: %2.6f for input: %2.3f\n", e[j][k],
x_h[i][k]);
    delta_w = e[j][k] * x_h[i][k];
    w[i][j][k] = w[i][j][k] + alfa * delta_w;
}
m_old = m; //store the number of neurons for layer k+1 in
}
void adjust_output_weights_sig(int k, int n, int m) {
float delta_w, d_sig;
float err_out;
err_out = 0;
for (j=0; j<m; j++) {
if(sig == 1) {
    d_sig = 1/(1 + exp(-d[r_idx+j]));
} else {
    d_sig = d[r_idx+j];
}
err_factor[j][k] = d_sig - x_h[j][k + 1];
err_out = err_out + (err_factor[j][k] *
err_factor[j][k])/2;
e[j][k] = x_h[j][k + 1]*(1-x_h[j][k + 1]) *
err_factor[j][k];
printf("generated output: %2.1f desired output: %2.1f \n",
d_sig, x_h[j][k + 1]);
//err_output = err_output + (e[j][k] * e[j][k])/2;
err_output = err_output + (err_factor[j][k] *
err_factor[j][k])/2;

for(i=0; i<n; i++) { //adjust weights for current layer
    printf("error delta: %2.3f for input: %2.3f\n", e[j][k],
x_h[i][k]);
    delta_w = e[j][k] * x_h[i][k];
    w[i][j][k] = w[i][j][k] + alfa * delta_w;
}
//fprintf(sqerr_file, "square error: %2.6f \n", err_out);
m_old = m; //store the number of neurons for layer k+1 in m_old
}
void adjust_hidden_weights(int k, int n, int m) {
float delta_w;
int j_old;
printf("m old = %d\n", m_old);
printf("Adjust weights hidden layer: %d\n", k);
for (j=0; j<m; j++) {
    err_factor[j][k] = 0;
}
}

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for (j_ol d=0; j_ol d<m_ol d; j_ol d++) {
    err_factor[j][k] = err_factor[j][k] + e[j_ol d][k + 1] *
w[j][j_ol d][k + 1];
}

for (j=0; j<m; j++) {
    e[j][k] = err_factor[j][k];
    printf("error delta: %2.3f\n", e[j][k]);
}

for(i=0; i<n; i++) {
    del ta_w = e[j][k] * x_h[i][k];
    printf("x_h: %2.3f\n", x_h[i][k]);
    w[i][j][k] = w[i][j][k] + alfa * del ta_w;
}

m_ol d = m; //store the number of neurons for layer k+1 in
}

void adjust_output_weights(int k, int n, int m) {
float d_sig, del ta_w;
r_idx = vector_idx * m;

for (j=0; j<m; j++) {
    d_sig = d[r_idx + j];
    err_factor[j][k] = d_sig - x_h[j][k + 1];

    e[j][k] = err_factor[j][k];
    printf("index: %d desired output: %2.1f\ngenerated output:
%2.1f\n", vector_idx, d_sig, x_h[j][k + 1]);
    printf("error factor: %2.3f\n", err_factor[j][k]);
    printf("error delta: %2.3f\n", e[j][k]);
    err_output = err_output + (e[j][k] * e[j][k])/2;

    p = p + 1;
}

for(i=0; i<n; i++) {
    del ta_w = e[j][k] * x_h[i][k];
    w[i][j][k] = w[i][j][k] + alfa * del ta_w;
}

m_ol d = m; //store the number of neurons for layer k+1 in m_ol d
}

void display_sums(int k, int m) {
FILE *s_file;
s_file = fopen("c:\\C_dir\\sum_file.txt", "a");

printf("Layer: %d\n", k);
fprintf(s_file, "Layer: %d\n", k);

for (j=0; j<m; j++) {
    printf("%2.1f ", s[j][k]);
    fprintf(s_file, "%2.3f ", s[j][k]);
}

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    }

printf("\n");
fprintf(s_file, "\n");
fclose(s_file);
};

void read_data(int nofvalues) {
    char c_aux;
    int idx;
    int file_i, t;
    FILE *sig_file;
    sig_file = fopen("c:\\C_dir\\record.txt", "r");
    if (sig_file == NULL) {
        printf("error opening file \n");
    }
    cout << "start \n";
    file_i = 0;
    t = -1;
    while(t != 0 && c[i] != EOF) {
        for(i=0; i<2; i++) {
            c[i] = getc(sig_file);
            t = strcmp(c, "mV");
            printf("%d %s\n", t, c);
        }
        file_i++;
    }

    for(idx=0; idx<nofvalues; idx++) {
        c_aux = getc(sig_file);
        while(c_aux != ',' && c_aux != EOF) {
            c_aux = getc(sig_file);
        }
        printf("%c", c_aux);

        file_i = 0;
        c[file_i] = getc(sig_file);
        while(c[file_i] != '\n' && c[i] != EOF) {
            file_i++;
            c[file_i] = getc(sig_file);
        }
        v[idx] = atof(c);
        printf("%2.3f", v[idx]);
    }

    fclose(sig_file);
}

void generate_exp() {
    float x_i;
    float y_i;
    x_i = -2.8;
    while (x_i < 2.8) {
        x_i = x_i + 0.1;
        y_i = 1/(1 + exp(-x_i));
        printf("%2.3f ", y_i);
    }
}

void write_data(int nofvalues, float v[], int fil) {
    FILE *wr_file;

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int idx;

if (file == 0) {
    wr_file = fopen("c:\\C_dir\\output_y.txt", "w");
}
if (file == 1) {
    wr_file = fopen("c:\\C_dir\\y_noise.txt", "w");
}
if (file == 2) {
    wr_file = fopen("c:\\C_dir\\s_noise.txt", "w");
}

for (idx=0; idx<nofvalues; idx++) {
    fprintf(wr_file, "%2.3f\n", v[idx]);
}
fclose(wr_file);
}

void save_weights(int sv) {
    printf("\nWeight matrix:\n");
    k = 0;
    display_weights(sv, k, n, m);

//hidden layers
    for(k=1; k<h; k++)
    {
        display_weights(sv, k, m, m);
    }

//output layer
    k = h;
    display_weights(sv, k, m, o);
}

void gen_MLP_output(int nofvalues, float v[]) {
    int n_random, n_chosen, v_i, random_flag[1000], random_idx[1000];
    FILE *chosen_file;

    idx_out = 0;
    idx = 0;
    a = 1;
    p = 0;
    digital_err = 0;
    err_output = 0;
    vector_idx = -1;

    n_random = n_areas * t_sets;

    for(i=0; i<n_random; i++) {
        random_idx[i] = i;
    }

    chosen_file = fopen("c:\\C_dir\\chosen.txt", "w");
    fprintf(chosen_file, "chosen indexes out of %d:\n", n_random);

    while(idx < nofvalues) {

// read inputs   READ INPUTS
-----
    rand_v = rand();
    v_i = rand_v * n_random/maxint;
    vector_idx = random_idx[v_i];
}

```

```

//      NN_Classifier_for_Artificial_Retina
//      vector_idx++;
//      fprintf(chosen_file, "idx: %d \n", vector_idx);
//      for(i = v_i; i < n_random; i++) {
//          random_idx[i] = random_idx[i + 1];
//      }
//      n_random--;
//      //fprintf(out_file, "index: %d inputs: ", vector_idx);
//      //fprintf(sqerr_file, "index: %d inputs: ", vector_idx);
//      r_idx = vector_idx * n;
//      for(i=0; i < n; i++){
//          x[i] = v[r_idx+i]/div_factor;
//          //fprintf(out_file, "%2.3f ", x[i]);
//          //fprintf(sqerr_file, "%2.3f ", x[i]);
//          printf("Input x[%d]=%2.3f \n", i, x[i]);
//          idx++;
//      }
//      //fprintf(out_file, "\n");
//      k = 0;
//      for(i=0; i < n; i++)
//      {
//          x_h[i][k] = x[i]; //x_h the input of the hidden/output
Layer
//      }

r_idx = vector_idx * o;

// forward propagation of inputs
if(sig==1) {
// activation function is sigma
// propagation through input layer
    calculate_w_sums_sig(k, n, m);
// propagation through hidden layers
    for(k=1; k < h; k++) {
        calculate_w_sums_sig(k, m, m);
    }
// propagation through output layers
    k = h;
    calculate_w_sums_sig(k, m, o);

}
else {
//activation function is step function
    calculate_w_sums(k, n, m);
    for(k=1; k < h; k++) {
        calculate_w_sums(k, m, m);
    }
    k = h;
    calculate_w_sums(k, m, o);
}

// getting network outputs
printf("\nNetwork outputs: \n");
for (j=0; j < o; j++) {
    printf("%2.1f \n", y[j]);
    y_aux[idx_out] = y[j];
    idx_out++;
}

```

```

NN_Classifier_for_Artificial_Retina
// writing generated outputs and target output to file "gen_out.txt"

if (sig == 1) {
    generated_patt = 0;
    current_patt = 0;

    for(i=0; i<o; i++) {
        if(x_h[i][k+1] >= teta) {
            y_dig[i] = 1;
        } else {
            y_dig[i] = 0;
        }

        if( 1/(1 + exp(-d[r_idx+i])) >= teta ) {
            dig_d_sig[i] = 1;
        } else {
            dig_d_sig[i] = 0;
        }
    }

    //fprintf(out_file, "idx: %d gen: %2.3f target:
%2.3f\n", r_idx/n, y_dig[i], dig_d_sig[i]);
    digital_err = digital_err + (y_dig[i] -
dig_d_sig[i]) * (y_dig[i] - dig_d_sig[i])/2;
}

for(i=0; i<o; i++) {
    generated_patt = generated_patt + y_dig[o-i-1] *
pow(2, i);
    current_patt = current_patt + dig_d_sig[o-i-1] *
pow(2, i);
}
mat_conf[generated_patt][current_patt] =
mat_conf[generated_patt][current_patt] + 1;
fprintf(out_file, "gen patt: %d target patt: %d \n",
generated_patt, current_patt);
} else {
    /* for(i=0; i<o; i++) {
        fprintf(out_file, "idx: %d gen: %2.3f target: %2.3f\n",
r_idx/n, x_h[i][k + 1], d[r_idx+i]);
    }*/
}

// adjusting output weights
k = h;
printf("Adjusting output weights... \n");
printf("Layer: %d\n", k);

if(sig == 1) {
    adjust_output_weights_sig(k, m, o);
} else {
    adjust_output_weights(k, m, o);
}

//adjusting hidden weights
printf("Adjusting hidden layer weights... \n");

for (k=h-1; k>=0; k--) {
    printf("Layer: %d\n", k);
    if (k==0) {
        n_i = n;
    } else {
        n_i = m;
    }

    if (sig == 1){
        adjust_hidden_weights_sig(k, n_i, m);
    } else {
        adjust_hidden_weights(k, n_i, m);
    }
}

```

```

        NN_Classifier_for_Artificial_Retina
    }
}
//fprintf(out_file, "\n");
}

fclose(chosen_file);
void save_conf_matrix() {
float patt_percent;

recog_patt = 0;
conf_file = fopen("c:\\C_dir\\conf_matt.txt", "w");
fprintf(conf_file, "\n");
for(i = 0; i < n_areas; i++) {
    fprintf(conf_file, "P%d, ", i);
}
fprintf(conf_file, "\n ");
for(i=0; i < n_areas; i++) {
    fprintf(conf_file, "P%d, ", i);
    for(j=0; j < n_areas; j++) {
        fprintf(conf_file, "%d, ", mat_conf[i][j]);
    }
    fprintf(conf_file, "\n");
}

fclose(conf_file);

conf_file = fopen("c:\\C_dir\\conf_percent.txt", "w");
fprintf(conf_file, "\n");
for(i = 0; i < n_areas; i++) {
    fprintf(conf_file, "P%d, ", i);
}
fprintf(conf_file, "\n ");
for(i=0; i < n_areas; i++) {
    fprintf(conf_file, "P%d, ", i);
    for(j=0; j < n_areas; j++) {
        patt_percent = mat_conf[i][j]*100/t_sets;
        fprintf(conf_file, "%d, ",
mat_conf[i][j]*100/t_sets);
        if(i==j && patt_percent >= 95) {
            recog_patt++;
        }
    }
    fprintf(conf_file, "\n");
}

fprintf(conf_file, "\n recognizable patterns: %d/%d\n", recog_patt,
n_areas);
fclose(conf_file);
}

main()
{
//program parameters
m = 12; //number of neurons on hidden layers

//nominal conditions:
t_sets = 40; //40 // number of training sets (all
combinations of n inputs)
n_areas = 16; //16 // number of classification sets

//parameter variation
printf("\nLearning rate: ");
alfa = 0.1;
printf("%2.5f\n", alfa);

//constants
idx_out = 0;
p_noise = 0.8;
}

```

```

NN_Classifier_for_Artificial_Retina

area_corners = 4;
teta = 0.6;
ef_signal = 0;
wf = 0;
r_seed = 2;

n=8; //number of inputs
h=1; //number of hidden layers

o=4; //number of outputs

sig = 0; // sig = 0 for step function / sig = 1 for sigmoid
function
    max_it = 1; //maximum number of iterations

// random
//     srand(1);

s_file = fopen("c:\\C_dir\\sum_file.txt", "w");
fclose(s_file);

// activate these for new copies

//      read_window_limits(n_areas, area_corners); //read window limits
from file
//      random_values_in_areas(n_areas, t_sets); // generate random values
to file

// preset neural network structure

for(i=0; i<1000; i++) {
    d[i]=-1;
    v[i]=-1;
}

cout << "Reading inputs from file... ";
idx = 0;
o_file = fopen("c:\\C_dir\\random_xy.txt", "r");
read_file(n, t_sets * n_areas);

for(i=0; i<idx; i++) {
    if (i % 2 == 0) {
        printf("\n");
    }
    if (i % (t_sets*2) == 0) {
        printf("\n");
    }

    v[i] = v_data[i];
    printf("%2.1f ", v[i]);
}

cout << " OK\n";
cout << "Reading target outputs from file... ";
idx = 0;
idx_out = 0;
o_file = fopen("c:\\C_dir\\targets.txt", "r");
read_file(o, n_areas);

for(i=0; i<idx; i++) {
    d_aux[i]=v_data[i];
    printf("%2.1f ", d_aux[i]);
}

cout << "OK\n";

write_training_sets_to_file(v, d_aux); //write training sets to
file "inputs.txt"

```

```

NN_Classifier_for_Artificial_Retina

o_file = fopen("c:\\C_dir\\inputs.txt", "r");
idx = 0;
idx_out = 0;

read_input_outputs(n, o, n_areas, t_sets); //read inputs and
outputs for training sets

printf("Inputs: %d  Outputs: %d\n", idx, idx_out); //number of read
inputs/outputs

// display read inputs

for(i=0; i<n; i++) {
    min_v[i] = maxint;
    max_v[i] = -1;
}

printf("Inputs: \n");
for(i=0; i<idx; i++) {

    m_idx = i % n;

    if (i % n == 0) {
        printf("\n");
    }
    if (i % (n_areas * n) == 0) {
        printf("\n");
    }

    if(max_v[m_idx] < v[i]) {
        max_v[m_idx] = v[i];
    }
    if(min_v[m_idx] > v[i]) {
        min_v[m_idx] = v[i];
    }
    printf("%2.1f ", v[i]);
}

printf("\nmin  max \n");
for(i=0; i<n; i++) {
    printf("%2.3f %2.3f\n", min_v[i], max_v[i]);
}

printf("Press any key... \n");
getch();

// srand(r_seed);

//display read outputs

printf("\nOutputs: \n");
for(i=0; i<idx_out; i++) {
    if (i % o == 0) {
        printf("\n");
    }
    if (i % (n_areas * o) == 0) {
        printf("\n");
    }

    printf("%2.1f ", d[i]);
}

nofvalues = t_sets * n_areas * n;

printf("\n\nPlease select activation function: \n 1 - sigmoid\n 0 -
unit step function (threshold = 1)\nYour option: ");

```

```

NN_Classifier_for_Artificial_Retina
cin >> sig;

weights printf("\n\nPlease choose:\n 2 - read weights from file\n 1 - input
from keyboard\n 0 - random weights\nYour option: ");
cin >> f;

printf("\nNumber of iterations: ");
cin >> max_it;

//cin >> alfa;

if (f == 0) {
    w_file = fopen("c:\\C_dir\\w_random.txt", "w");
    fclose(w_file);
}

if (f == 1) {
    w_file = fopen("c:\\C_dir\\w_keyb.txt", "w");
    fclose(w_file);
}

if (f == 2){
    cout << "Please choose: \n 1 - load the last input weights
from keyboard \n 0 - load the last randomly generated weights ";
    cin >> wf;
    if(wf == 0) {
        w_file = fopen("c:\\C_dir\\w_random.txt", "r");
    }
    if(wf == 1) {
        w_file = fopen("c:\\C_dir\\w_keyb.txt", "r");
    }
}
}

// scale input vector to input interval for sigma

if(sig == 1) {

    div_factor = 1;
    sig_limit_down = -2;
    sig_limit_up = 2;
    input_int = sig_limit_up - sig_limit_down;
    for(i=0; i < idx; i++) {
        m_idx = i % n;
        current_int = max_v[m_idx] - min_v[m_idx];
        printf("%2.3f %2.3f %2.3f\n", v[i], min_v[m_idx],
max_v[m_idx]);
        v[i]=(v[i] - min_v[m_idx]) * input_int/current_int
        - (input_int/2);
        printf("%2.3f \n", v[i]);
    }
} else {
    div_factor = 1000;
}

k = 0;
input_weights(k, n, m);

// randomize

// hidden layers
for (k=1; k<h; k++){
    input_weights(k, m, m);
}

//output layer
k = h;
input_weights(k, m, o);

if (f==2){

}

```

```

        NN_Classifier_for_Artificial_Retina
        fclose(w_file);
    }

    save_weights(0);

//train network
//out_file = fopen("c:\\C_dir\\gen_out.txt", "w");
err_file = fopen("c:\\C_dir\\o_error.txt", "w");

iteration = 0;
//fprintf(out_file, "Outputs all layers: \n");
fprintf(err_file, "Output errors: \n");
input_set = 0;

// train network using backpropagation
min_err = 1000;
stat = fopen("c:\\C_dir\\statistics.txt", "a");
//sqerr_file = fopen("c:\\C_dir\\sq_err.txt", "w");

do {
    for(i = 0; i < n_areas; i++) {
        for(j = 0; j < n_areas; j++) {
            mat_conf[i][j] = 0;
        }
    }

    gen_MLP_output(nofvalues, v);

    //save_weights(1);

    iteration = iteration + 1;

    digital_err = digital_err/(n_areas * t_sets);
    sq_err = err_output/(n_areas * t_sets);

    printf("Output error: %2.6f\n", sq_err);

    fprintf(err_file, "Iteration: %d Output error: %2.6f",
iteration, sq_err);

    if(sig == 1) {
        fprintf(err_file, " 1/0 error: %2.3f",
digital_err);
    }

    fprintf(err_file, "\n");

    //fprintf(out_file, "\nIteration: %d\n", iteration);

    if (min_err > sq_err) {
        min_err = sq_err;
        w_file = fopen("c:\\C_dir\\w_final.txt", "w");
        fclose(w_file);
        // save the new set of weights
        save_weights(1);
        save_conf_matrix();
    }
}

while(digital_err > 0 && iteration < max_it);

printf("sig = %d\n", sig);
if(sig == 0) {
    fprintf(stat, "step ");
}
if(sig == 1) {
    fprintf(stat, "sigma ");
}

fprintf(stat, "%d, %d, %d, %d, %d, %2.5f, %d, %2.3f", n, h, m,

```

```
NN_Classifier_for_Artificial_Retina
o, t_sets, alfa, max_it, min_err);

fprintf(stat, "\n");
fclose(out_file);
fclose(stat);
fclose(err_file);
fclose(sqerr_file);

printf("Number of iterations: %d\n", iteration);
printf("Minimum error: %2.6f\n", min_err);
printf("Recognizable patterns: %d/%d\n", recog_patt, n_areas);
printf("\n Press any key... \n");
getch();

}
```